

Fig. 1A

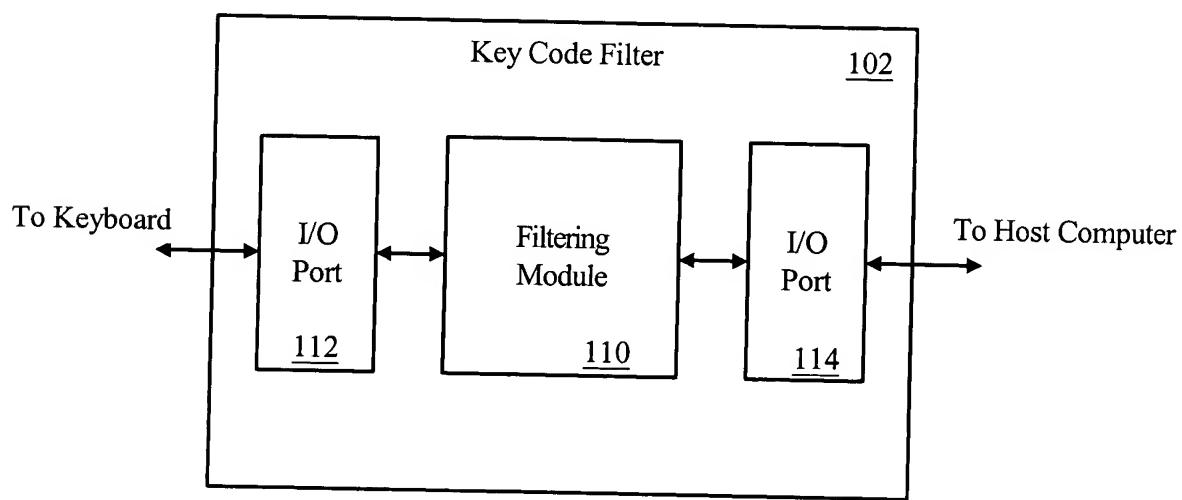


Fig. 1B

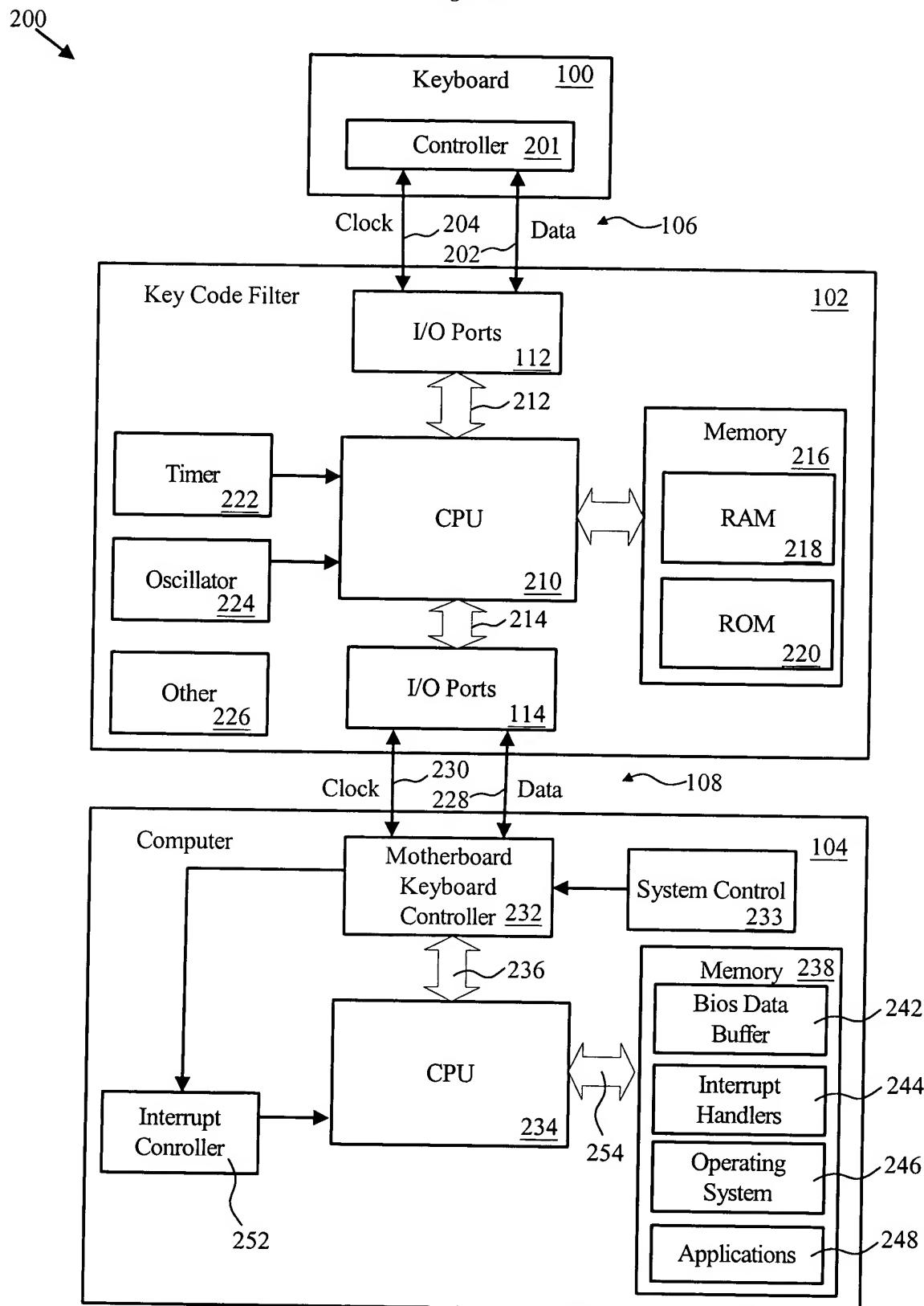


Fig. 2

**Title: KEY CODE FILTER APPARATUS AND METHOD**

Inventors: Crckett et al.

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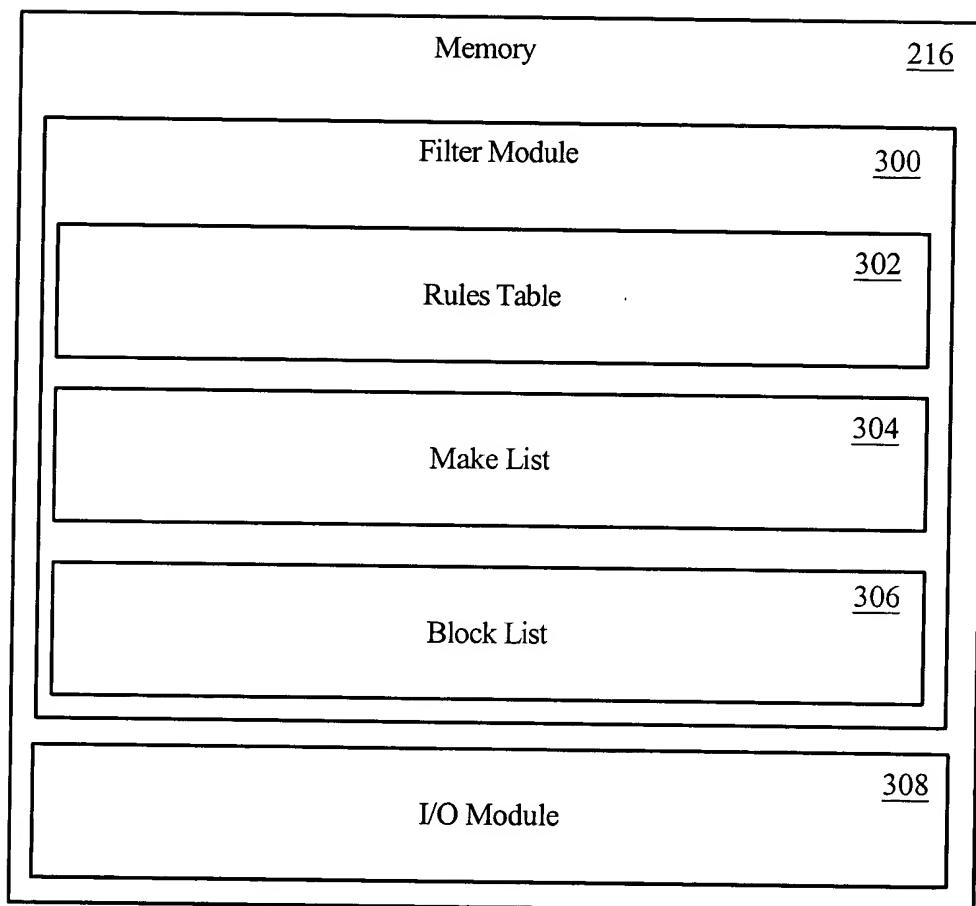


Fig. 3

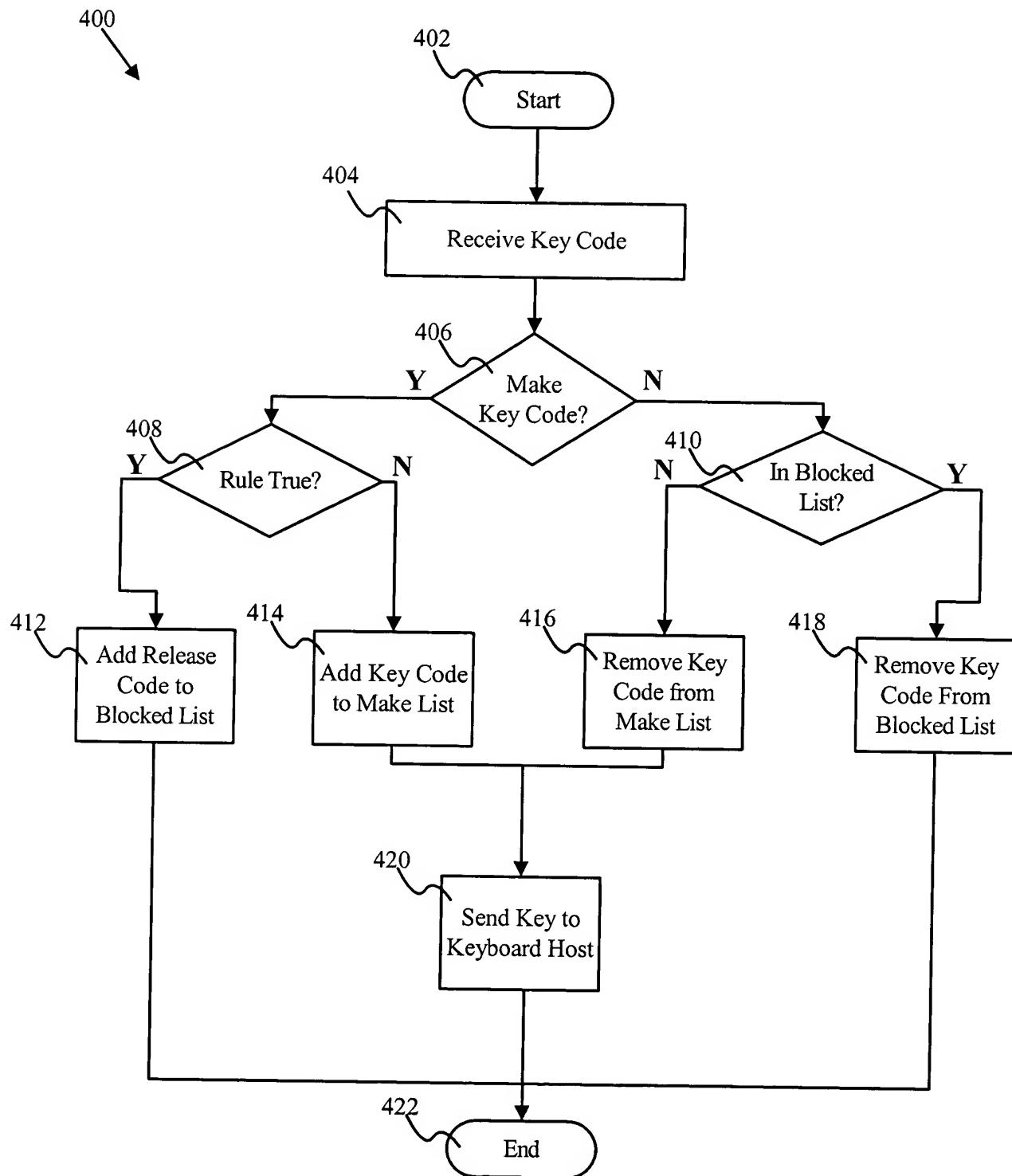


Fig. 4

The diagram shows a pointer labeled 302 pointing to the top-left corner of a table labeled "RULES TABLE". The table has three columns: "Key", "Key Code", and "Rule". There are nine rows, each with a row number on the left. The "Key" column contains key names like "Del (press)", "0 (press)", "c (press)", etc. The "Key Code" column contains hex values like "0x71", "0x45", "0x21", etc. The "Rule" column contains logic expressions like "Alt and Ctrl", "(Alt and Ctrl) or Ctrl", "TRUE", and "FALSE".

	Key	Key Code	Rule
508	Del (press)	0x71	Alt and Ctrl
510	0 (press)	0x45	FALSE
512	c (press)	0x21	(Alt and Ctrl) or Ctrl
514	F1 (press)	0x05	TRUE
516	R-Alt	0xE0, 0x11	FALSE
518	R-Ctrl	0xE0, 0x14	FALSE
520	L-Alt	0x11	FALSE
522	L-Ctrl	0x14	FALSE

Fig. 5

600

	Event	Make List	Block List	Keys Sent to Host
610	1 Ctrl_Make	{Ctrl}	{}	Ctrl_Make
612	2 Alt_Make	{Ctrl, Alt}	{}	Alt_Make
614	3 Del_Make	{Ctrl, Alt}	{Del}	
616	4 Del_Break	{Ctrl, Alt}	{}	
618	5 Alt_Break	{Ctrl}	{}	Alt_Break
620	6 Ctrl_Break	{}	{}	Ctrl_Break

650

	Event	Make List	Block List	Keys Sent to Host
652	1 F1_Make	{}	{F1}	
654	2 F1_Break	{}	{}	

Fig. 6

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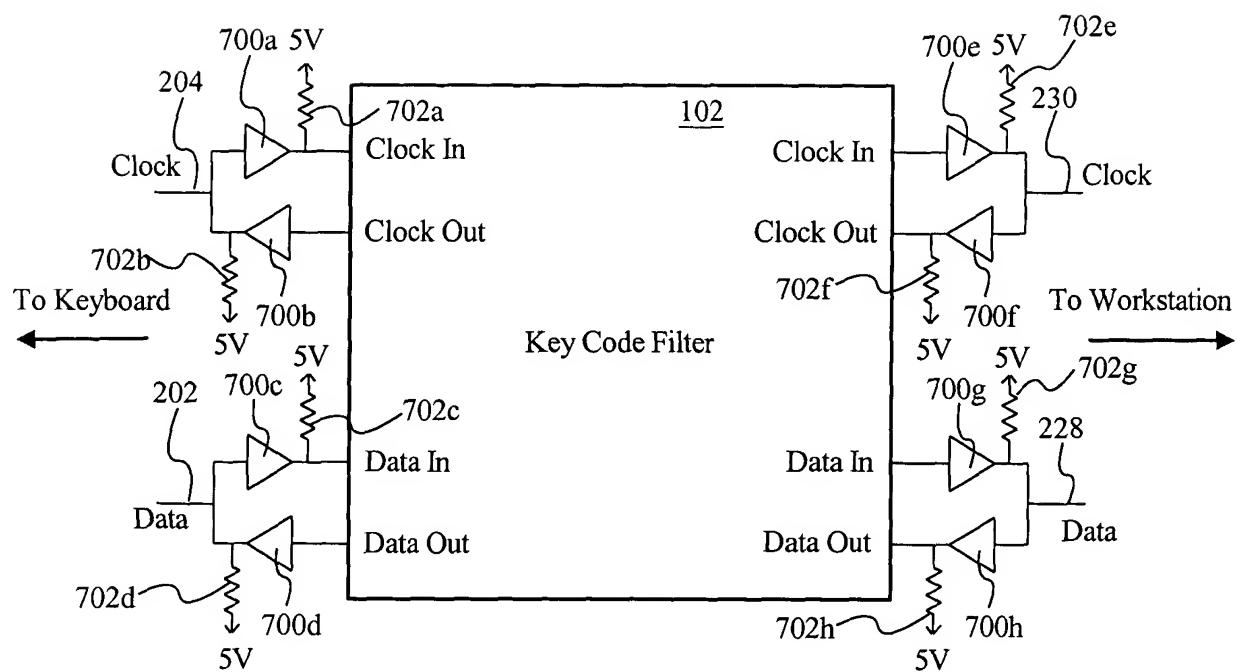


Fig. 7

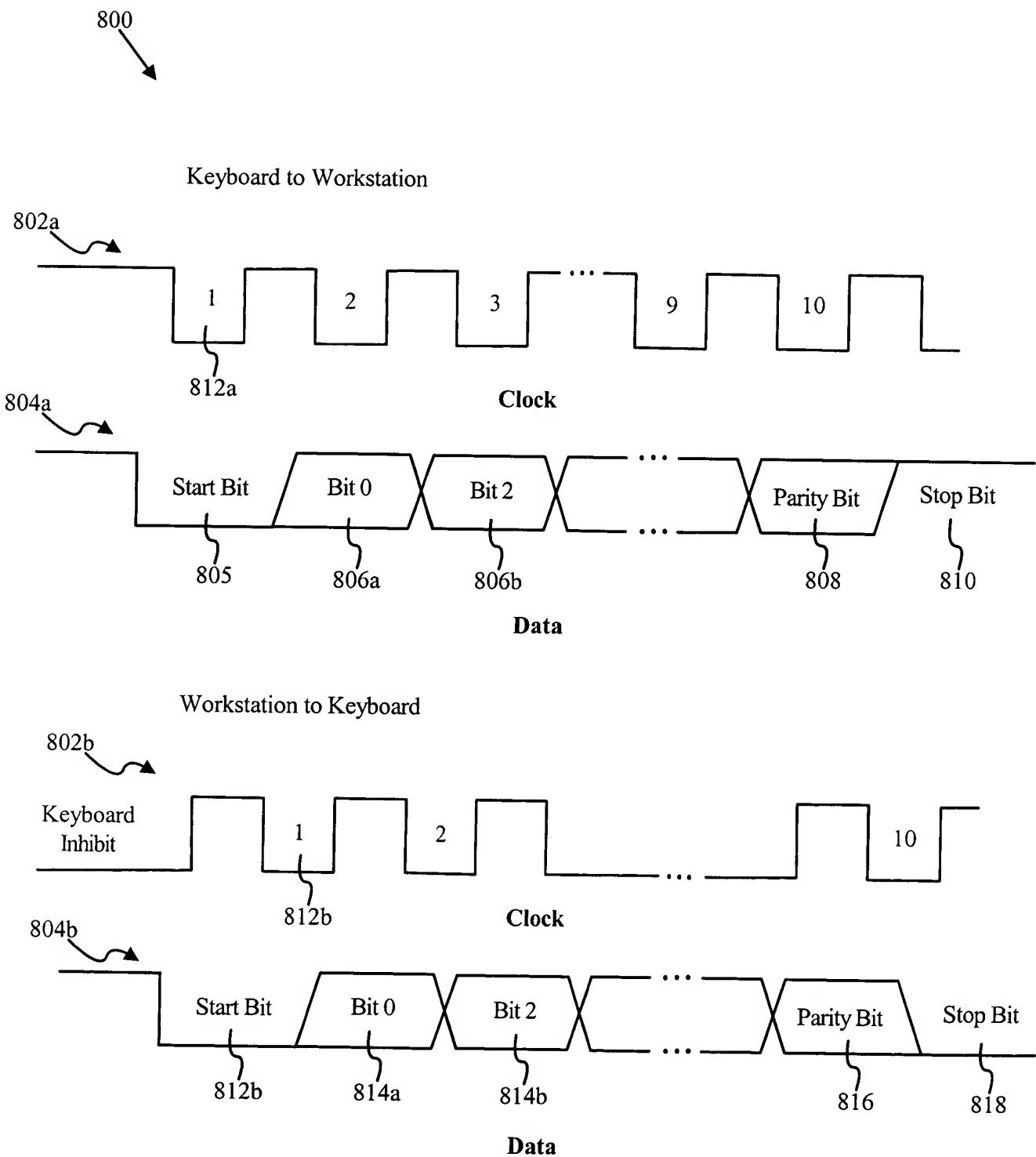


Fig. 8